

Congestion

- ***Total offered load exceeds what network can handle.***
- ***Congestion collapse:***
 - *When congestion occurs, packets get dropped.*
 - *Due to packet loss, packets get retransmitted.*
 - *Congestion gets worse and worse!*
 - *“Snow ball” effect.*

Congestion Control

- Why do it at the transport layer?
 - Real fix to congestion is to slow down sender.
- How to?
 - Use law of “conservation of packets” .
 - Keep number of packets in the network constant.
 - Don't inject new packet until old one leaves.
- What is the congestion indicator?
 - packet loss.

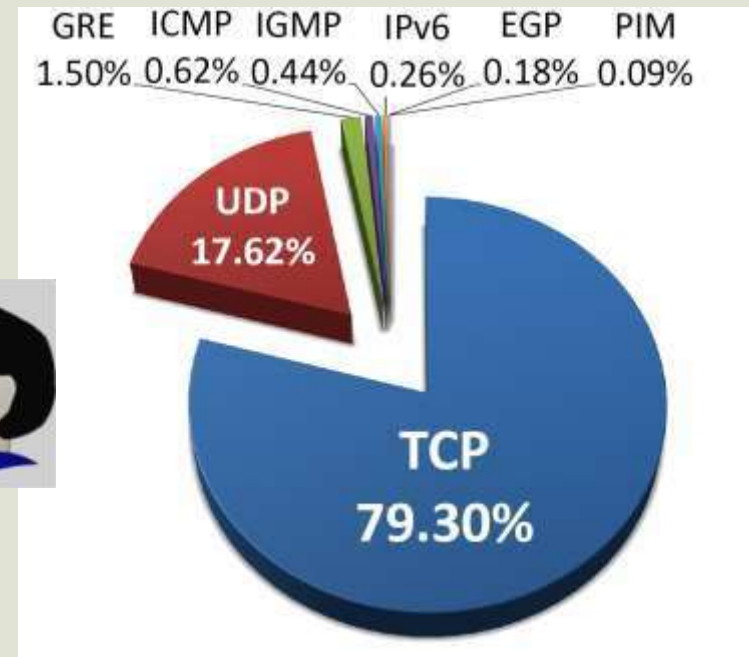
Congestion Control

- *Interprets packet loss as an indicator of congestion*
 - *When it senses packet loss, it slows down the rate of packet transmission*
 - *When packets are received correctly, sends packets faster*
 - *Still within the limits of the sliding window*

TCP Congestion Control

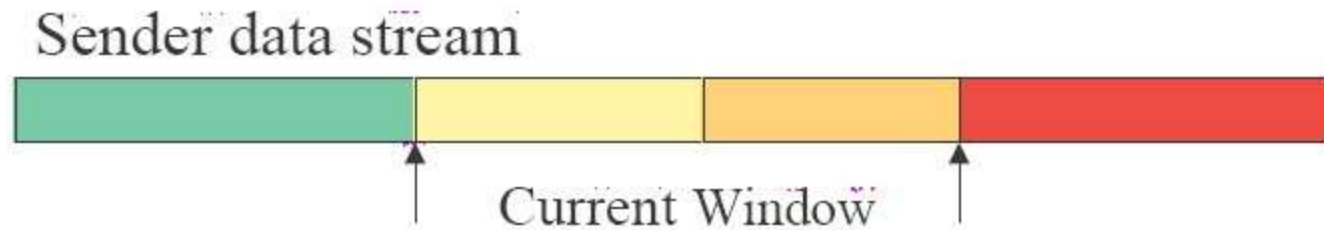
➤ TCP协议的重要性





– 互联网中近80%的数据流量由TCP协议进行传输



互联网流量协议分析

TCP Congestion Window



-  Data already sent and acknowledged
-  Data already sent but not yet acknowledged
-  Data permitted to send
-  Data not permitted to send

TCP Congestion Control

- 确保各流享用带宽的公平性。
- 动态发现当前可利用的带宽。
- 拥塞避免及控制机制以避免拥塞崩溃（congestion collapse）的发生。

TCP Congestion Control

- 3 phases
 - Slow-start
 - Probing for initial congestion level.
 - Congestion Avoidance
 - Additive Increase, Multiplicative Decrease
 - Fast Retransmission/Recovery
 - Optimizations

Slow-Start

- 当建立新的TCP连接时，拥塞窗口（congestion window, cwnd）初始化为一个数据包大小。
- 源端按cwnd大小发送数据，每收到一个ACK确认，cwnd就增加一个数据包发送量
- cwnd就将随着回路响应时间（Round Trip Time, RTT）呈指数增长，源端向网络发送的数据量将急剧增加。

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